

TROPHY GOLD

NAME

PLAYER

OCCUPATION

Skills

Your Occupation is the role you serve in the party now. Your Background is what you used to do or be before you entered this life of treasure-hunting.

BACKGROUND

Skill

TRAINING

When you make it safely back to town at the end of an incursion, you may acquire the services of a mentor who will train you in the use of a new Skill. Each Skill you acquire permanently increases your Burdens by 1.

Skills

HOUSEHOLD

After you survive your first incursion, you may take out a loan for small private house. It isn't much, but safely returning to the comforts of home after an incursion always heals 1 Ruin and all Conditions. Acquiring a Household permanently increases your Burdens by 1.

Household Name & Description

RITUALS

Any treasure-hunter can learn and use Rituals, regardless of Background or Occupation. You can start with up to 3 Rituals, but you must increase your starting Ruin by 1 for each Ritual you know. You can never lower your Ruin below your starting Ruin.

Rituals

LIBRARY

You have acquired a few small spellbooks you can study in between incursions to learn new Rituals. Each Ritual you learn permanently increases your Burdens by 1.

Rituals

DRIVE

HOARD

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EQUIPMENT

Backpack

USES

Combat

MARKED

Found Equipment

CONDITIONS

BURDENS

GOLD

RUIN